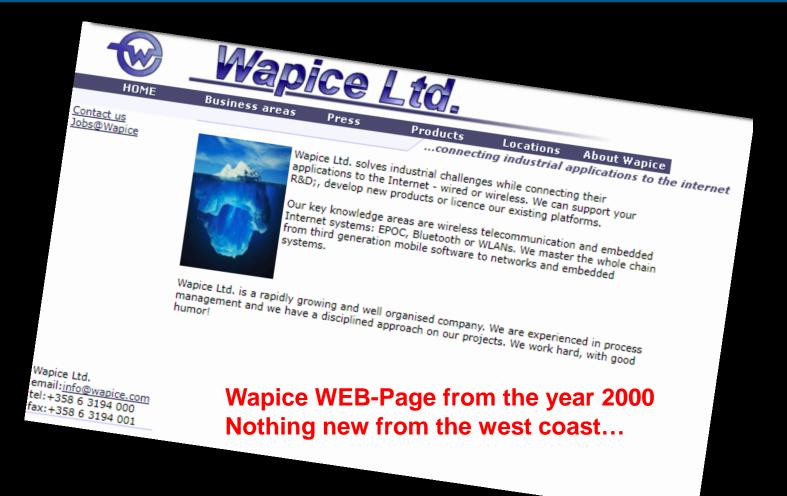


AUGMENTED REALITY IN ENERGY

Wapice Software. Electronics. Innovation.





Wapice Software. Electronics. Innovation.





Established in 1999

- Private ownership (majority owned by employees)
- Continuous organic and profitable growth
- Employing over 340 highly skilled software and electronics experts
- 10 offices in Finland
- ISO 9001:2008 and ISO 14001:2004 certified



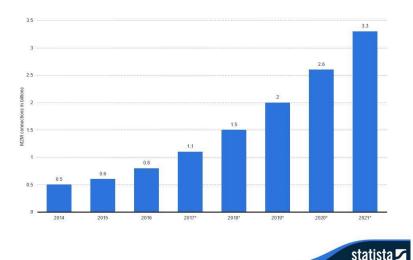


Number of M2M and IoT connected devices is growing

Development is exponential – this is not hype – this is reality

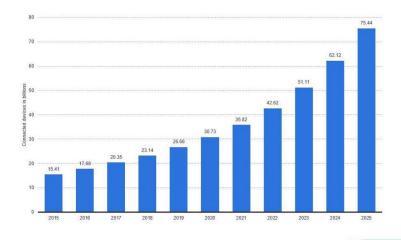
Machine-to-Machine (M2M) connections worldwide 2014-2021

Number of Machine-to-Machine (M2M) connections worldwide from 2014 to 2021 (in billions)



Internet of Things - number of connected devices worldwide 2015-2025

Internet of Things (IoT) connected devices installed base worldwide from 2015 to 2025 (in billions)







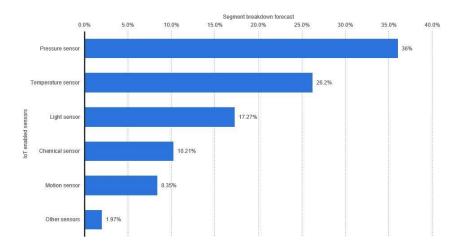
https://www.forbes.com/sites/louiscolumbus/2017/12/10/2017-roundup-of-internet-of-things-forecasts/#4847a001480e

Sensors are pushing more and more information

Only part is used by machine - we need more ways to illuminate data

Global IoT forecast: sensors market breakdown by segment 2022

Projected global Internet of Things enabled sensors market in 2022, by segment



Low energy sensors:

- LoRa
- NBIoT
- Mesh
- Wireless

Mobile phone is also a sensor!



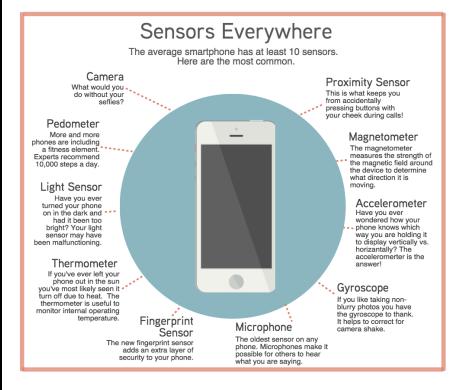


https://www.forbes.com/sites/louiscolumbus/2017/12/10/2017-roundup-of-internet-of-things-forecasts/#4847a001480e



IoT sensors are everywhere

We are carrying big number of sensors daily



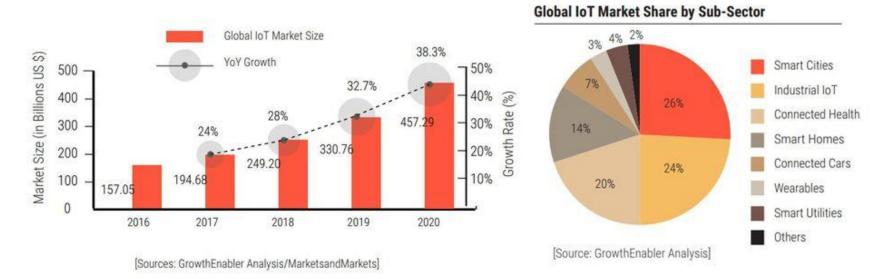
Mobile phone is also a sensor!





IoT will remove boundaries between Sub-Sectors

This area is growing in terms 30% annually.





Why Augmented Reality ? Physical not valid only, we need to visualize information

Physical world is widely now becoming an information system. Billions of devices and systems are "sensorized" and connected to the internet to share relevant data with relevant systems in real-time. Connected devices are able to sense their environment and constantly provide feedback enabling instant and ongoing adjustment.







\$ 56.7%

1 -10

27.3°C



Why Augmented Reality In Energy

 In the consumer energy space, IoT is frequently used to provide feedback that allows consumers to adapt and change their behaviour with regard to electricity consumption. While this approach increases awareness regarding conservation, savings are relatively small at around 3%.





Why Augmented Reality Smart Grid

- It is muchmore effcient to build effciency controls directly into appliances and use automation
- Real-time awareness of local conditions allows for immediate detection and action. The IoT is indispensable to optimize the integration of renewables and distributed energy generation and consumption.



The IoT is an integral part of the Smart Grid. It helps increase the visibility of where energy is used or lost and allows to identify cost saving potentials. With the IoT energy can be managed based on immediate data rather than historic patterns of energy use.



Why Augmented Reality Smart buildings

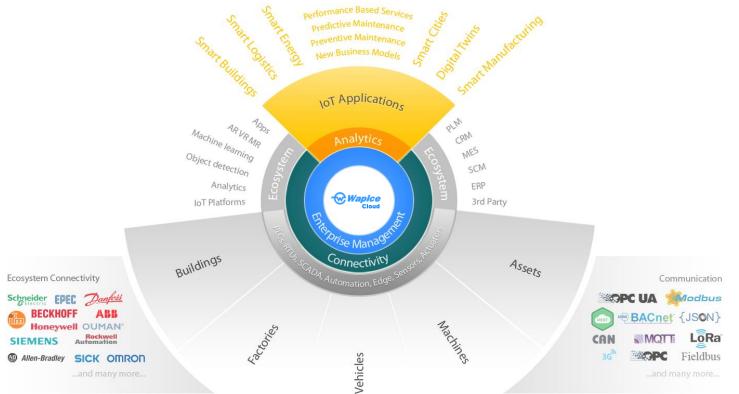
 Energy effciency and sustainability are major features of a smart building. Buildings on average consume about 30% of the world's energy, and savings of up to a quarter of costs could be achieved by using advanced building management systems and analytics to optimize performance in areas such as ventilation, temperature, lighting and air quality



30% of energy consumption, 25% savings -> total 7.5% decrease option



There are number of platforms Interoperability is needed between platforms: IoT-Ticket





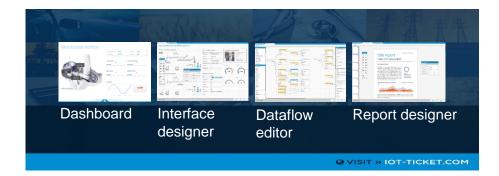




Report viewer

Augmented Reality Is part of IoT-Ticket tool

- Different kind views are needed:
 - Dashboard, desk, mobile
 - Reports
 - Analytical views
 - Augmented reality





Augmented reality is one way to visualize data and show hidden information of IoT-systems



IoT-TICKET Key features: AR, VR and Mobile



Augmented & virtual reality

Mobile designer



Save

Cancel

From sensors to full stack, augmented reality enabled IIoT applications

(210)

Digitalization of assets and remote control enabled by IoT-TICKET

12.20



🕗 Tommi @ my.loT-Ticket 🛛 🗙

C Secure https://my.iot-ticket.com/Dashboard/main/root/#desktop/PyCS9W/Sna3A5A9xxu7uX6/1

Digital I win with Hololens

=

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Cutter rotation



InT-Ticket Holoimus D_

-4

Boom zoom rotation

-4



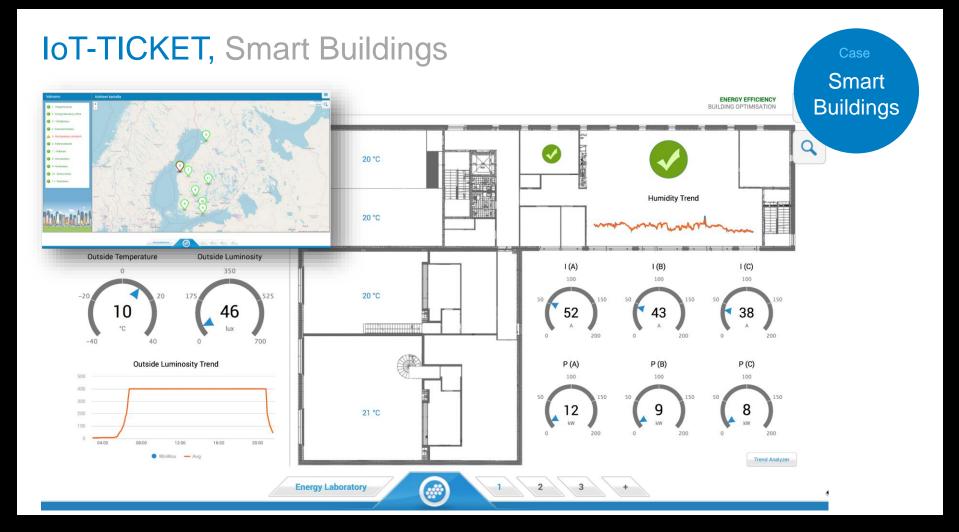


















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